



**SWAG  
FAMILY**  
WORLD RIDE

YEAR:

**1-2**



ADVENTURE · STORIES · CULTURE



# Create Your Own Adventure

Year 1-2

NAME:

## Lesson 1. Adventure Ingredients

*What ingredients make a good adventure? Draw a large mixing bowl below and add (write/draw) the ingredients inside the bowl. Leave some space for a few more.*

## Lesson 2. Creating Risky Creations

My risky creation is: \_\_\_\_\_

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Stick a picture of your risky creation that you created below.

### Lesson 3. Dream adventure idea

Over the next couple of weeks you are going to be planning your dream adventure. You can go anywhere in the world, or your local area - as long as you have a purpose... and it's adventurous!

“Only those who **risk** going too far can possibly find out how far they can go.” - T.S. Eliot

<b>WHAT</b> <b>Dream adventure idea</b>	
<b>WHY</b> <b>Purpose of adventure</b>	
<b>WHERE</b> <b>Location of adventure</b>	
<b>TIME</b> <b>Length of time</b>	
<b>WHO</b> <b>Adventure team members</b> <b>(skills needed)</b>	
<b>HOW</b> <b>Transport during adventure</b>	<b>Walk</b> Ride <b>Sail</b> Kayak <b>Fly</b> Drive <b>Swim</b> Climb <b>Other:</b> _____
<b>Risks</b>	1.
	2.
	3.

## Lesson 4. My Adventure Map

Lesson 5.



Australian Government  
National Health and Medical Research Council  
Department of Health and Ageing

[www.eatforhealth.gov.au](http://www.eatforhealth.gov.au)

# Australian Guide to Healthy Eating

Enjoy a wide variety of nutritious foods from these five food groups every day.

Drink plenty of water.

Grain (cereal) foods, mostly wholegrain and/or high cereal fibre varieties

Vegetables and legumes/beans



Lean meats and poultry, fish, eggs, tofu, nuts and seeds and legumes/beans

Fruit

Milk, yoghurt, cheese and/or alternatives, mostly reduced fat

Use small amounts

Only sometimes and in small amounts

## Adventure Food

## Lesson 6. Survival Items

You can only choose 5 items - which are the MOST important to help you survive on your adventure?  
Write them below and draw a picture of them in the box.

<b>Matches</b>	<b>Water</b>	<b>Sleeping bag</b>	<b>Tarpaulin</b>	<b>Food</b>
<b>Strong tape</b>	<b>Book</b>	<b>Tooth brush</b>	<b>Band-aids</b>	<b>Torch</b>

1.	
2.	
3.	
4.	
5.	



## Lesson 7. Adventure Rules

Adventures can have unintended impacts if they're not thought through.

Thinking about *your* adventure, what rules should you have so you Leave No Trace.

**RULE 1.**

**RULE 2.**

**RULE 3.**



# 7 PRINCIPLES LEAVE NO TRACE



Source: Tasmanian Parks and Wildlife Service

## Lesson 8. Swag Family Logo

Patrick Badger, on how and why he created the Swag Family logo back in 2018 for the upcoming Swag Family Australia adventure.

For the Swag Family project, I looked at Australian Aboriginal symbols, map making, and Australiana iconography to develop a range of simple but evocative illustrations. I also used cycling and camping references that related to adventure, exploration and discovery. I further developed the design by creating a range of textures and patterns that represented the outback including: sand patterns, creeks, rock formations, plants and animal tracks. These elements were used to create a rich counterpoint to the simple illustrations, adding detail and interest to the design. Colours were selected to reference natural elements and be the starting point for an extended palette that could be used to differentiate website topics and create hierarchies of information. While the logo is generally the starting point for most of my projects, I try to keep in mind the broader scope of any project and imagine the designs functioning in their final applications, and being used by the intended audience.



### Other logo ideas from Patrick



Which is your favourite (circle it) and explain why? \_\_\_\_\_

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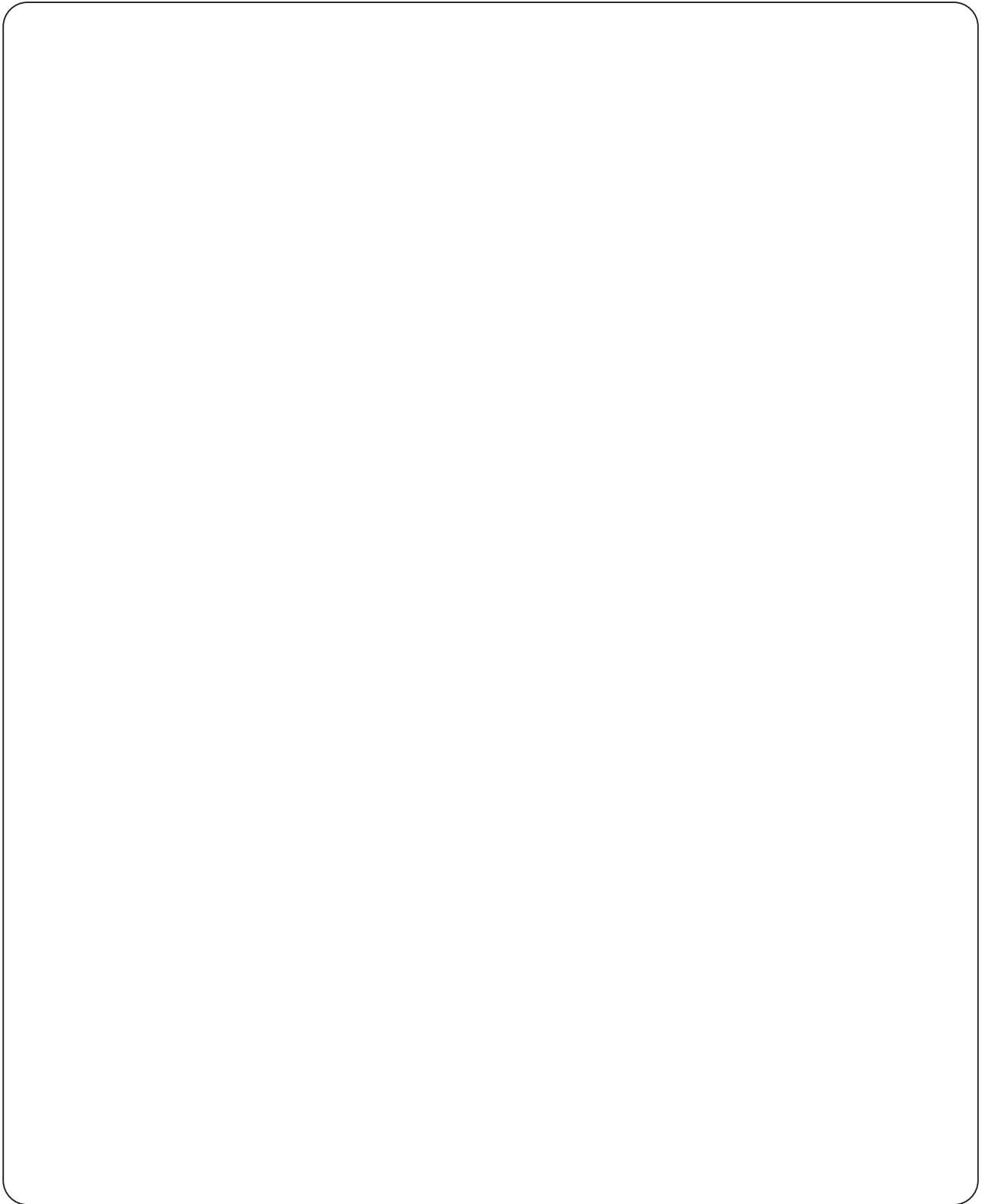
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## Lesson 8. Design your own Adventure Logo

How will you represent your adventure through your logo? *Think about your colours, the symbols you use, words, and how you fit it into the box below. GET CREATIVE!!*



## Lesson 9. Share your adventure: Adventure Story board

Plot out the story of your adventure so that you can pitch it to your group

**Board 1 - 3:** *How does it begin* (Location, why you are undertaking the adventure, team)

**Board 4:** *What was the challenge?* (E.g. What went wrong? What was hard?)

**Board 5:** *Did you overcome the challenge and how?*

**Board 6:** *How does it end? What did you learn? Where to now?*

<b>1. Set the scene</b>	<b>2.</b>
<b>3.</b>	<b>4. Challenge</b>
<b>5. Overcoming the challenge</b>	<b>6. Ending</b>

## Lesson 9. Challenge

*The Swag Family are undertaking a big physical challenge... riding a tandem and triplet bike around the world. What challenge will you undertake?*

*Date I will undertake my physical challenge:* \_\_\_\_\_

*My physical challenge is:* \_\_\_\_\_

\_\_\_\_\_

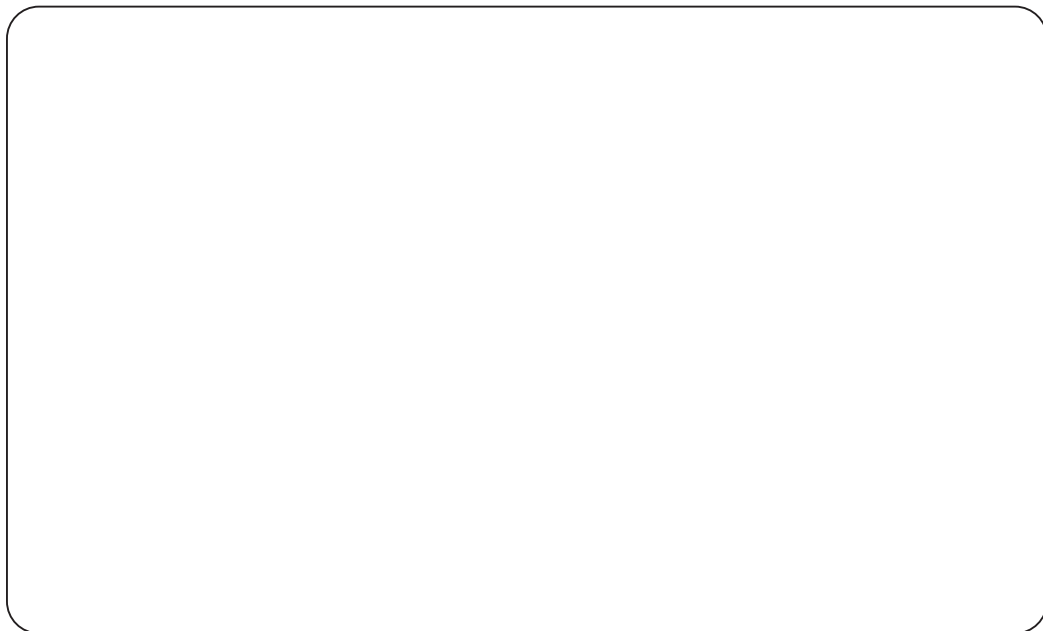
*Why I think this will be challenging (hard) because:* \_\_\_\_\_

\_\_\_\_\_

*What I can do if it gets hard so I keep going::* \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_



**Picture of me undertaking my challenge**

*How did you go? (e.g. Best things, hardest things, surprises).*




\_\_\_\_\_

\_\_\_\_\_

## Lesson 10. Self assessment of adventure brief

**Did you complete all areas of your adventure brief:**

- |   |  |
|---|--|
| <input type="checkbox"/> Title                                  | <input type="checkbox"/> Adventure menu                              |
| <input type="checkbox"/> Adventure brief (summary of adventure) | <input type="checkbox"/> Equipment                                   |
| <input type="checkbox"/> Adventure team members (+ roles)       | <input type="checkbox"/> Managing impacts (environmental / cultural) |
| <input type="checkbox"/> Map of adventure                       |  |
| <input type="checkbox"/> Other: _____                           |  |
| <input type="checkbox"/> Other: _____                           |  |
| <input type="checkbox"/> Other: _____                           |  |

	Disagree 	Agree 	Strongly agree 
I found this work interesting.			
I am proud of my work.			
I made a strong effort.			

Strengths of your adventure brief (what did you do well?) \_\_\_\_\_

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How could you improve your adventure brief? \_\_\_\_\_

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## Lesson 11. Peer assessment of adventure brief

**Did you complete all areas of your adventure brief:**

- |   |  |
|---|--|
| <input type="checkbox"/> Title                                  | <input type="checkbox"/> Adventure menu                              |
| <input type="checkbox"/> Adventure brief (summary of adventure) | <input type="checkbox"/> Equipment                                   |
| <input type="checkbox"/> Adventure team members (+ roles)       | <input type="checkbox"/> Managing impacts (environmental / cultural) |
| <input type="checkbox"/> Map of adventure                       |  |
| <input type="checkbox"/> Other: _____                           |  |
| <input type="checkbox"/> Other: _____                           |  |
| <input type="checkbox"/> Other: _____                           |  |

	Disagree 	Agree 	Strongly agree 
They found this work interesting.			
They should be proud of their work.			
They made an effort.			

Strengths of their adventure brief (what did they did well?) \_\_\_\_\_

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How could they improve their adventure brief? \_\_\_\_\_

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Swag Family World Ride Student Workbooks and Teacher Guides

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[www.swagfamily.au](http://www.swagfamily.au)

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[swagfamily.au](http://swagfamily.au)

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